Celerity: An Open Source RISC-V Tiered Accelerator Fabric

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Hot Chips 29

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High-Performance Embedded Computing

- Embedded workloads are abundant and evolving
 - Video decoding on mobile devices
 - Increasing bitrates, new emerging codecs
 - Machine learning (speech recognition, text prediction, ...)
 - Algorithm changes for better accuracy and energy performance
 - Wearable and mobile augmented reality
 - Still new, rapidly changing models and algorithms
 - Real-time computer vision for autonomous vehicles
 - Faster decision making, better image recognition
- · We are in the post-Dennard scaling era
 - Cost of energy > Cost of area
- How do we attain extreme energy-efficiency while also maintaining flexibility for evolving workloads?





Celerity: Chip Overview

- TSMC 16nm FFC
- 25mm² die area (5mm x 5mm)
- ~385 million transistors
- 511 RISC-V cores
 - 5 Linux-capable "Rocket Cores"
 - 496-core mesh tiled array "Manycore"
 - 10-core mesh tiled array "Manycore" (low voltage)
- 1 Binarized Neural Network Specialized Accelerator
- On-chip synthesizable PLLs and DC/DC LDO
 - Developed in-house
- 3 Clock domains
 - 400 MHz DDR I/O
 - 625 MHz Rocket core + Specialized accelerator
 - 1.05 GHz Manycore array
- 672-pin flip chip BGA package
- 9-months from PDK access to tape-out





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Meeting Aggressive Time Schedule

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Decomposition of Embedded Workloads



An architectural template that maps embedded workloads onto distinct tiers to *maximize energy efficiency* while *maintaining flexibility*.

General-Purpose Tier

General-purpose computation, control flow and memory management

Flexible exploitation of coarse and fine grain parallelism



Fixed-function specialized accelerators for energy efficiency requirements





Celerity: General-Purpose Tier



General-Purpose Tier: RISC-V Rocket Cores

- Role of the General-Purpose Tier
 - General-purpose SPEC-style compute
 - Exception handling
 - Operating system (e.g. TCP/IP Stack)
 - Cached memory hierarchy for all tiers
- In Celerity
 - 5 Rocket Cores, generated from Chisel (<u>https://github.com/freechipsproject/rocket-chip</u>)
 - 5-stage, in-order, scalar processor
 - Double-precision floating point
 - I-Cache: 16KB 4-way assoc.
 - D-Cache: 16KB 4-way assoc.
 - RV64G ISA
 - 0.97 mm² per Rocket core @ 625 MHz



Celerity: Massively Parallel Tier



Massively Parallel Tier: Manycore Array



- Role of the Massively Parallel Tier
 - Flexibility and improved energy efficiency over the general-purpose tier by massively exploiting parallelism
- In Celerity
 - 496 low power RISC-V Vanilla-5 cores
 - 5-stage, in-order, scalar cores
 - Fully distributed memory model
 - 4KB instruction memory per tile
 - 4KB data memory per tile
 - RV32IM ISA
 - 16x31 tiled mesh array
 - Open source!
 - 80 Gbps full duplex links between each adjacent tile
 - 0.024mm² per tile @ 1.05 GHz

Manycore Array (Cont.)

- XY-dimension network-on-chip (NoC)
 - Unlimited deadlock-free communication
 - Manycore I/O uses same network
- Remote store programming model
 - Word writes into other tile's data memory
 - MIMD programming model
 - Fine-grain parallelism through high-speed communication between tiles
- Token-Queue architectural primitive
 - Reserves buffer space in remote core
 - Ensures buffer is filled before accessed
 - Tight producer-consumer synchronization
 - Streaming programming model
 - Producer-consumer parallelism



Manycore Array (Cont.)



[1] J. Balkind, et al. "OpenPiton : An Open Source Manycore Research Framework," in the International Conference on Architectural Support for Programming Languages and Operating Systems (ASPLOS), 2016.

[2] R. Balasubramanian, et al. "Enabling GPGPU Low-Level Hardware Explorations with MIAOW: An Open-Source RTL Implementation of a GPGPU," in ACM Transactions on Architecture and Code Optimization (TACO). 12.2 (2015): 21.

Celerity: Specialization Tier



Specialization Tier: Binarized Neural Network

- Role of the Specialization Tier
 - Achieves high energy efficiency through specialization
- In Celerity
 - Binarized Neural Network (BNN)
 - Energy-efficient convolutional neural network implementation
 - 13.4 MB model size with 9 total layers
 - 1 Fixed-point convolutional layer
 - 6 Binary convolutional layers
 - 2 Dense fully connected layers
 - Batch norm calculations done after each layer
 - 0.356 mm² @ 625 MHz

Parallel Links Between Tiers



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Case Study: Mapping Flexible Image Recognition to a Tiered Accelerator Fabric



Three steps to map applications to tiered accelerator fabric:

- Step 1. Implement the algorithm using the general-purpose tier
- Step 2. Accelerate the algorithm using either the massively parallel tier **OR** the specialization tier
- Step 3. Improve performance by cooperatively using both the specialization **AND** the massively parallel tier



Step 1: Algorithm to Application Binarized Neural Networks



- Training usually uses floating point, while inference usually uses lower precision weights and activations (often 8-bit or lower) to reduce implementation complexity
- Rastergari et al. [3] and Courbariaux et al. [4] have recently shown single-bit precision weights and activations can achieve an accuracy of 89.8% on CIFAR-10
- Performance target requires ultra-low latency (batch size of one) and high throughput (60 classifications/second)

Step 1: Algorithm to Application Characterizing BNN Execution



- Using just the general-purpose tier is 200x slower than performance target
- Binarized convolutional layers consume over 97% of dynamic instruction count
- Perfect acceleration of just the binarized convolutional layers is still 5x slower than performance target
- Perfect acceleration of all layers using the massively parallel tier could meet performance target but with significant energy consumption







1. Accelerator is configured to process a layer through RoCC command messages



- Accelerator is configured to process a layer through RoCC command messages
- Memory Unit starts streaming the weights into the accelerator and unpacking the binarized weights into appropriate buffers



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Step 2: Application to Accelerator **Design Methodology**



```
void bnn::dma_req() {
  while(1) {
    DmaMsg msg = dma req.get();
```

```
for ( int i = 0; i < msg.len; i++ ) {
  HLS_PIPELINE_LOOP( HARD_STALL, 1 );</pre>
```

```
int req_type = 0;
word_t data = 0;
addr_t addr = msg.base + i*8;
```

```
if ( type == DMA_TYPE_WRITE ) {
  data = msg.data;
  req_type = MemReqMsg::WRITE;
} else {
  req_type = MemReqMsg::READ;
}
```

memreq.put(MemReqMsg(req_type,addr,data));

dma resp.put(DMA REQ DONE);

Step 2: Application to Accelerator **Design Methodology**



- HLS enabled quick implementation of an accelerator for an emerging algorithm
 - Algorithm to initial accelerator in weeks
 - Rapid design-space exploration
- $\circ~$ HLS greatly simplified timing closure
 - Improved clock frequency by 43% in few days
 - Easily mitigated long paths at the interfaces with latency insensitive interfaces and pipeline register insertion
- $\circ~$ HLS tools are still evolving
 - Six weeks to debug tool bug with datadependent access to multi-dimensional arrays

Step 2: Application to Accelerator General-Purpose Tier for Weight Storage



 The BNN specialized accelerator can use one of the Rocket cores' caches to load every layer's weights; but, it is inefficient due to off-chip traffic

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Step 3: Assisting Accelerators General-Purpose Tier for Weight Storage



- The BNN specialized accelerator can use one of the Rocket cores' caches to load every layer's weights; but, it is inefficient due to off-chip traffic
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- Instead, weights can be stored in the massively parallel tier



- The BNN specialized accelerator can use one of the Rocket cores' caches to load every layer's weights; but, it is inefficient due to off-chip traffic
- A large L2 or more storage in the BNN specialized accelerator could improve performance
- Instead, weights can be stored in the massively parallel tier
- Each core in the massively parallel tier executes a remoteload-store program to orchestrate sending weights to the specialization tier via a hardware FIFO



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Performance Benefits of Cooperatively Using the Massively Parallel and the Specialization Tiers

	General-Purpose Tier	Specialization Tier	Specialization + Massively Parallel Tiers
Runtime per Image (ms)	4,024	5.8	3.3
Speedup	1x	~700x	~1,220x

General-Purpose Tier	Software implementation assuming ideal performance estimated with an optimistic one instruction per cycle
Specialization Tier	Full-system RTL simulation of the BNN specialized accelerator running with a frequency of 625 MHz
Specialization + Massively Parallel Tiers	Full-system RTL simulation of the BNN specialized accelerator with the weights being streamed from the manycore

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How to make a complex SoC?

- Reuse
 - Open-source and third-party IP
 - Extensible and parameterizable designs
- Modularize
 - Agile design and development
 - Early interface specification
- Automate
 - Abstracted implementation and testing flows
 - Highly automated design



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Reuse

- Basejump: Open-source polymorphic HW components
 - Design libraries: BSG IP Cores, BGA Package, I/O Pad Ring
 - Test infrastructure: Double Trouble PCB, Real Trouble PCB
 - Available at <u>bjump.org</u>
- RISC-V: Open-source ISA
 - Rocket core: high performance RV64G in-order core
 - Vanilla-5: high efficiency RV32IM in-order core
- RoCC: Open-source on-chip interconnect
 - Common interface to connect all 3 compute tiers
- Extensible designs
 - **BSG Manycore**: fully parameterized RTL and APR scripts
- Third Party IP
 - ARM Standard Cells, I/O cells, RF/SRAM generators







Modularize

- Agile design
 - Hierarchical design to reduce tool time
 - Optimize designs at the component level
 - Black-box designs for use across teams
 - SCRUM-like task management
 - Sprinting to "tape-ins"
- Establish interfaces early
 - Establish design interfaces early (RoCC, Basejump)
 - Use latency-insensitive interfaces to remove crossmodule timing dependencies
 - Identify specific deliverables between different teams (esp. analog→digital)





Automate

- Abstract implementation and testing flows
 - Develop implementation flow adaptable to arbitrary designs
 - Use validated IP components to focus only on integration testing
 - Use high-level testing abstractions to speed up test development (PyMTL)
- Automate design using tools
 - Use High-Level Synthesis to speed up designspace exploration and implementation
 - Use digital design flow to create traditionally analog components





Synthesizable PLL

- Reuse
 - Interfaces and some components reused from previous designs
- Modularize
 - Controlled via SPI-like interface
 - Isolated voltage domain for all 3 PLLs to remove power rail noise
- Automate
 - Fully synthesized using digital standard cells
 - Manual placement of ring oscillators, auto-placement of other logic
 - Very easy to create additional DCOs that cover additional frequency ranges



Area	0.0059 mm ²
Frequency range*	20 - 3000 MHz
Frequency step*	2%
Period jitter*	2.5 ps

* Collected via SPICE on extracted netlist

Synthesizable LDO

- Reuse
 - Taped out and tested in 65nm [5], waiting on 16nm results
- Automate
 - Fully synthesized controller
 - Custom power switching transistors
 - Post-silicon tunable
- Compared to conventional N-bit digital LDOs:
 - 2^N/N times smaller
 - 2^N/N times faster
 - 2^N times lower power
 - 2^{2N}/N better FoM



Controller Area	< 0.0023 mm ²
Decap Area	< 0.0741 mm ²
Voltage Range	0.45 – 0.85 V
Peak Efficiency	> 99.8 %

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- Tiered accelerator fabric: an architectural template for embedded workloads that enable performance gains and energy savings without sacrificing programmability
- Celerity: a case study for accelerating low-latency, flexible image recognition using a binarized neural network that illustrates the potential for tiered accelerator fabrics
- Reuse, modularization, and automation enabled an academic-only group to tape out a 16nm ASIC with 511 RISC-V cores and a specialized binarized neural network accelerator in only 9 months

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